

Core Subjects:

English

- Write a film review of Toy Story 3.
- Descriptive writing to describe a favourite toy.
- Review and evaluate their favourite toy, considering why it is their favourite toy and how it could be improved.
- Write a set of instructions for how to play a game.
- Write a riddle about a toy of their choice.
- Write a diary entry from the point of view of a misused toy.
- Write a letter to Mrs Cross asking for new toys in KS1.

Mathematics

Exploring Money:

Recognising all coins and solving problems using money.

Multiplication and Division:

-Doubling and halving numbers to 20.

-Count in 2's 5's and 10's.

-Solve 1 step word problems using multiplication.

-Solve 1 step problems using division (grouping).

-Use arrays to solve multiplication problems.

Addition and Subtraction:

-Recognise the inverse relationships between addition and subtraction and use this to check calculations and work out missing number problems.

Toys Year 1: Theme Content

Personal Development

Spiritual

How can we use toys and play to express our emotions?

Moral

What rights do children have? Is it fair that not all children can have new toys?

Social

Working collaboratively.
Consider whether all children have the same access to toys.

Cultural

Compare toys from around the world.
Investigate toys made from recycled

Science / RSE- Animals including Humans

-Notice that animals, including humans, have offspring which grow into adults.
-Find out about and describe the basic needs of animals, including humans, for survival (after, food and air).
-Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.
-Identify, name, draw and label the basic parts of the human body.

Foundation Subjects

History and Geography

History:

- Recognise the difference between toys of the past and those of today.
- Sequence toys from today and those from previous generations in a timeline.
- Ask and answer questions about toys from the past.
- Use time language such as yesterday, last week, a long time ago.
- Explore who created the first toy.

Geography:

- Compare toys from around the world, exploring if children in different geographical regions play with different toys and discuss reasons why.

Art and Design Technology

Art:

- Explore the work of Andy Warhol.
- Create an Andy Warhol style picture of a toy in this style.

Design Technology:

- Design and make a toy.

Music and Physical Education

- Create and perform a dance sequence about a magical toy shop.
- Create a piece of music to represent a toy shop.

Computing

- Understand what algorithms are.
- Use technology safely and respectfully, keeping personal information.