3 points

Develop your creativity:

- ♦ Create your own cave model
- Use chalk in your _garden to create your own cave drawings- take photographs
- Draw a series of cave pictures to tell a story. Use to make a 'cave book'
- Create a piece of cave music to tell a story. Record it to share in class.

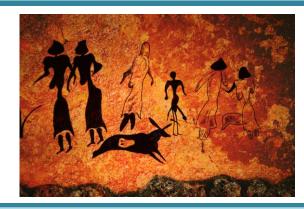




This half term's POWer Project is:

'Cave art'

HAND IN: Friday 18th October



Choose projects to achieve your 5 POWer
Points. You can add with your own ideas too!
Tick off what you have completed to achieve
your points

2 points

Explore your mathematical skills:

- Use paint/ chalks to create a symmetrical pattern.
- Design a dice game with cave characters.
- Research the cave depths of 5 famous caves around the world. Present your information in a table and a graph.

2 points

Extend your research skills:

- Research famous caves.
- ◆ Research and judge your 5 cave drawings. Record and explain where these are, what they show and why they have been chosen.

1 point

Explore your locality:

 Have you ever visited Clearwell Caves? What are they like?