3 POWer Points:

Develop your creativity:

- Create a model of your base camp.
- Put together a rucksack of the 10 most important items for your survival.
- Design and create a shelter to protect you from the elements.





This half term's POWer Project is:

'My survival guide'

HAND IN: Wednesday 26th May

Choose projects to achieve your 5 POWer
Points. You can add with your own ideas too!
Tick off what you have completed to achieve
your points

2 POWer Points:

<u>Explore your mathematical/</u> <u>entrepreneurial skills:</u>

- You have £1000 to spend on supplies. How would you spend it? What supplies are vital for your survival?
- Create a table /graph to show temperatures in your locality over a year.
- Create a plan and a net of your tent/shelter.

1 POWer Point: Explore:

- Try this quiz:

 http://www.animalplanet.co
 m/tv-shows/i-shouldnt-be-alive/games-more/extremesurvival-quiz.htm
- An outdoor space near you... Take photos, make dens, climb trees... BE SAFE!!

2 POWer Points:

Extend your research skills:

- Create a fact file about your chosen 'Survival' location.
- Make a survival guide of Top Tips.
- Draw a map of your location-label key features that help and to avoid (DANGER!).