

Heron, Peregrine, Woodpecker



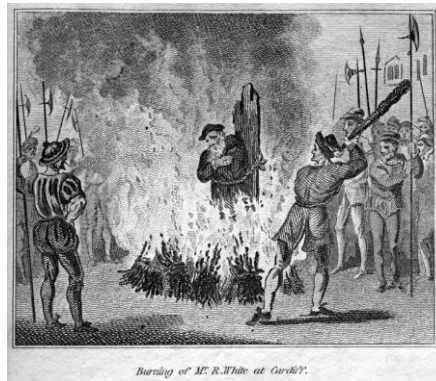
Develop your creativity:

3 points

- ◆ Create a Horrible Histories style poster or booklet to explain crimes and punishments in your favourite era.
- ◆ Design and make a model of a Tudor form of punishment.
- ◆ Create a washing line time line of significant punishments of the different eras.
- ◆ Draw an artist's impression of a key villain in history. Add a descriptive label for the class Rogue's Gallery.

This half term's POWER Project is:

'Crime through time'



Choose projects to achieve your

5 POWER Points.

You can add with your own ideas too! Tick off what you have completed to achieve your points.

Explore your mathematical skills:

2 points

- ◆ Design a Crime and Punishment themed battleships game.
- ◆ Collect data on types of crimes in the Victorian period. Record findings in a chart or graph.
- ◆ Write a Maths quiz based on word problems about Crime and Punishment throughout history. Include questions involving addition, subtraction, multiplication and division.

Explore your locality:

1 point

- ◆ How did your local area deal with crime in history? Research any key places to create a fact file.

Extend your research skills:

2 points

- ◆ Research the historical time which is most interesting in terms of crime and punishment. Make a guide for children of your own age.